

# **eInsight Correlations in CAPS 5.1**

## **Correlation Examples, Example 2**

### **ELS Static Counted Implementation**

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## **Introduction**

Correlations are probably the single least understood area of eInsight functionality. The example discussed here implements one of the “Event Linking and Sequencing” patterns, present in e\*Gate 4.5 and eGate SRE, that is alleged to have been lost in ICAN and Java CAPS. In as much as implementing ELS in eInsight 5.1 using correlation requires some development, rather than just configuration, one could argue that it was lost. In as much as implementing ELS in eInsight 5.1 is possible and relatively simple, one could also argue the opposite.

This example implements a part of the ELS functionality dealing with linking a number of related messages, a counted correlation pattern, or an aggregator pattern.

Unlike the simple implementation from Example 1, this implementation will correlate a varying number of messages, statically set at design time. Thus the same implementation can be used to correlate 2, 3, 10 or 30 messages, by modifying the value of a single business process attribute. By obtaining the value of the business process attribute, which controls the message count, from the environment or the initial message, one will change the static implementation into a dynamic counted correlation solution.

## **Key Points**

Rather than developing the example step-by-step, as was done in example 1, only the key points will be illustrated and discussed. The entire solution is available as a Java CAPS project export and can be inspected.

### ***Message Container Array***

In example 1 there were two JMS receive activities and only two messages were correlated. Each receive activity has an associated message container so both messages were available for aggregation once both were received. This example will also have two JMS Receive activities but it will be built to collect more than two messages. In order to collect a number of messages that is greater than the number of JMS Receive activities, hence greater than the number of containers available by default, we must implement an expandable array of containers to hold the messages as they are received. This we will do by creating a user-defined, delimited Object Type Definition (OTD) in which a single repeating string node will serve as a container for any number of messages, see Figures 1, 2 and 3. This is a serviceable simplification. More sophisticated solution is left to the reader.

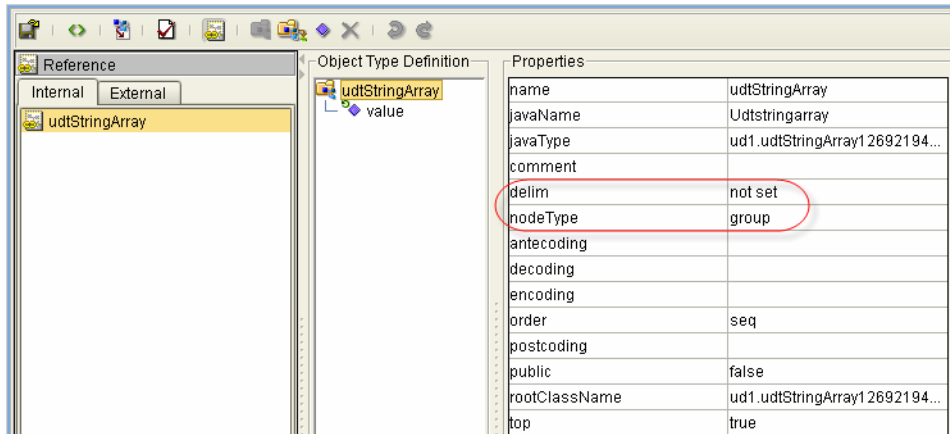


Figure 1 User-defined OTD, root node properties

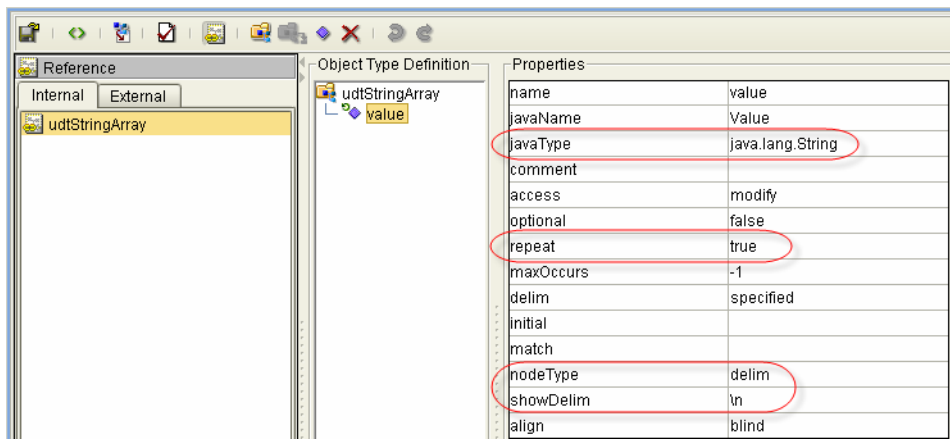


Figure 2 User-defined OTD, repeating element properties

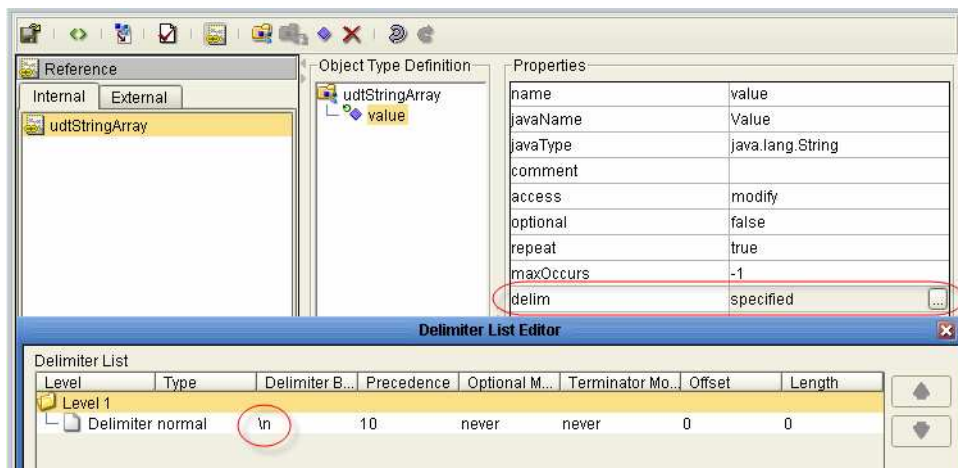
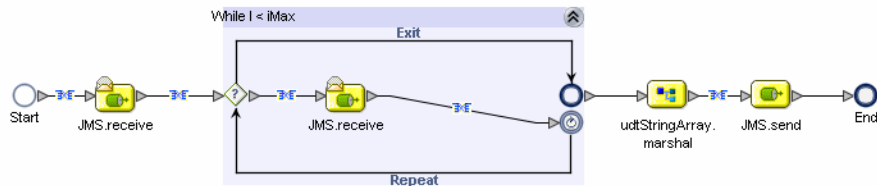


Figure 3 User-defined OTD, delimiter definition

## Business Process

The business process contains a loop, controlled by a couple of *int* business process attributes, in which all messages but the first one are received and added to the message buffer, Figure 4.



**Figure 4 Business Process**

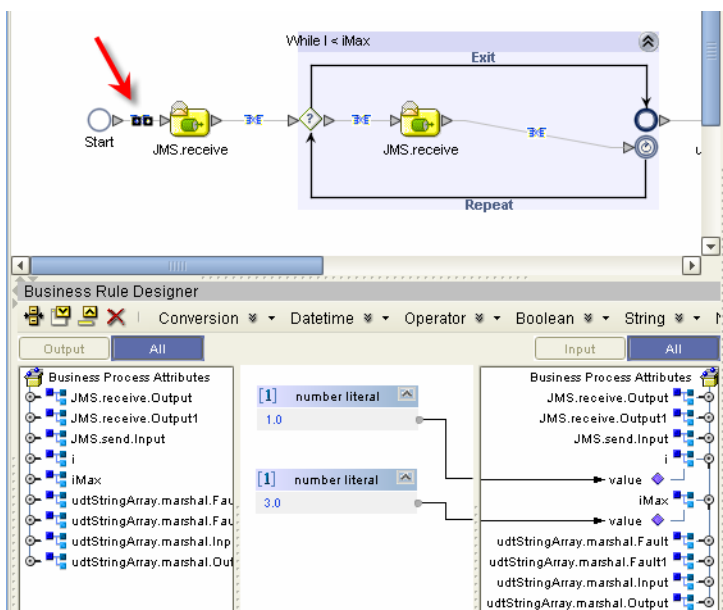
Note that the User-defined OTD's marshal service is dragged onto the canvas and placed after the loop. This has two results. First, the buffer for messages becomes available to the process. Second, once the buffer is populated with messages we can marshal it into a JMS Text Message and send it on its way without any further ado.

Note that the correlation key and the correlation set are created identically to the way they were created in Example 1, and the JMS Receive activities are configured to use correlations in exactly the same way as in Example 1. This is not discussed in this document but is critical to the operation of the example.

The loop control attribute, *i*, is set to 1 before entering the loop and incremented by 1 each time through. The loop termination attribute, *iMax*, is initialised to the number of messages to collect before the loop is entered, in this case 3. See Figures 5 and 6.

Business Process Properties [bpCountedStatic]				
General				
Business Process Attributes				
Attribute Name	Type	In Use	Namespace	
JMS.receive.Output	ns0:Message	Yes	urn:jmsservice	
JMS.receive.Output1	ns0:Message	Yes	urn:jmsservice	
JMS.send.Input	ns0:sendInput	Yes	urn:jmsservice	
<i>i</i>	sdt:Int	Yes	http://seebeyond.com/xsddefined/SimpleDataTypes	
<i>iMax</i>	sdt:Int	Yes	http://seebeyond.com/xsddefined/SimpleDataTypes	
udtStringArray.marshall.Fault	ns1:faultMessa...	No	urn:stc:egate:otd:udtStringArray:1269219451	
udtStringArray.marshall.Fault1	ns1:unmarshal...	No	urn:stc:egate:otd:udtStringArray:1269219451	
udtStringArray.marshall.Input	ns1:OtdMessage	Yes	urn:stc:egate:otd:udtStringArray:1269219451	
udtStringArray.marshall.Out...	ns1:Stream	Yes	urn:stc:egate:otd:udtStringArray:1269219451	

**Figure 5 Loop control attributes**



**Figure 6 Initialisation of loop control variables**

The Text Message from the first JMS Receive activity is assigned to iteration 1 of the OTD repeating element, see Figure 7. eInsight repeating structures are 1-based, not 0-based as would be the case in Java.

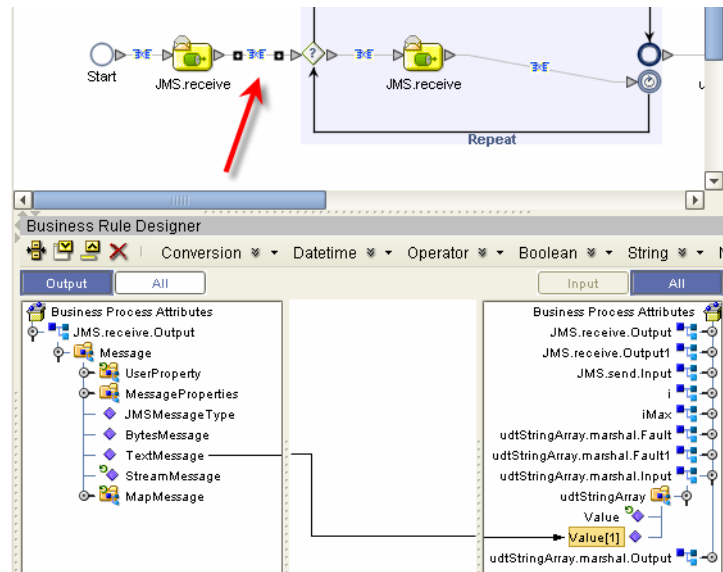


Figure 7 Add the first message to the buffer

The loop conditional is simple,  $i < iMax$ , see Figure 8.

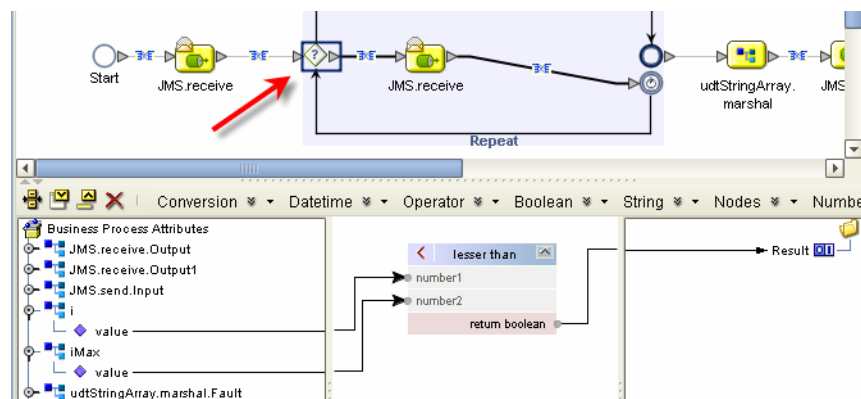


Figure 8 Loop conditional

By incrementing  $i$ , the loop control attribute, before the next JMS Receive we have its value ready to use for adding the next message to the buffer, see Figure 9.

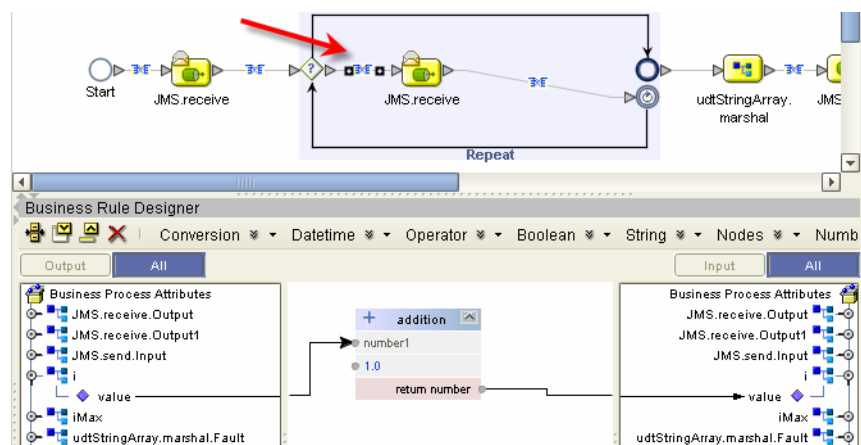


Figure 9 Incrementing loop counter

The Text Message from the JMS Receive activity inside the loop is assigned to the 'current' element of the buffer. First time through the loop it will be 2. The predicate looks a bit complex but it is really quite simple. We merely assign *i*, the loop counter, to the result of 'New Predicate', see Figure 10.

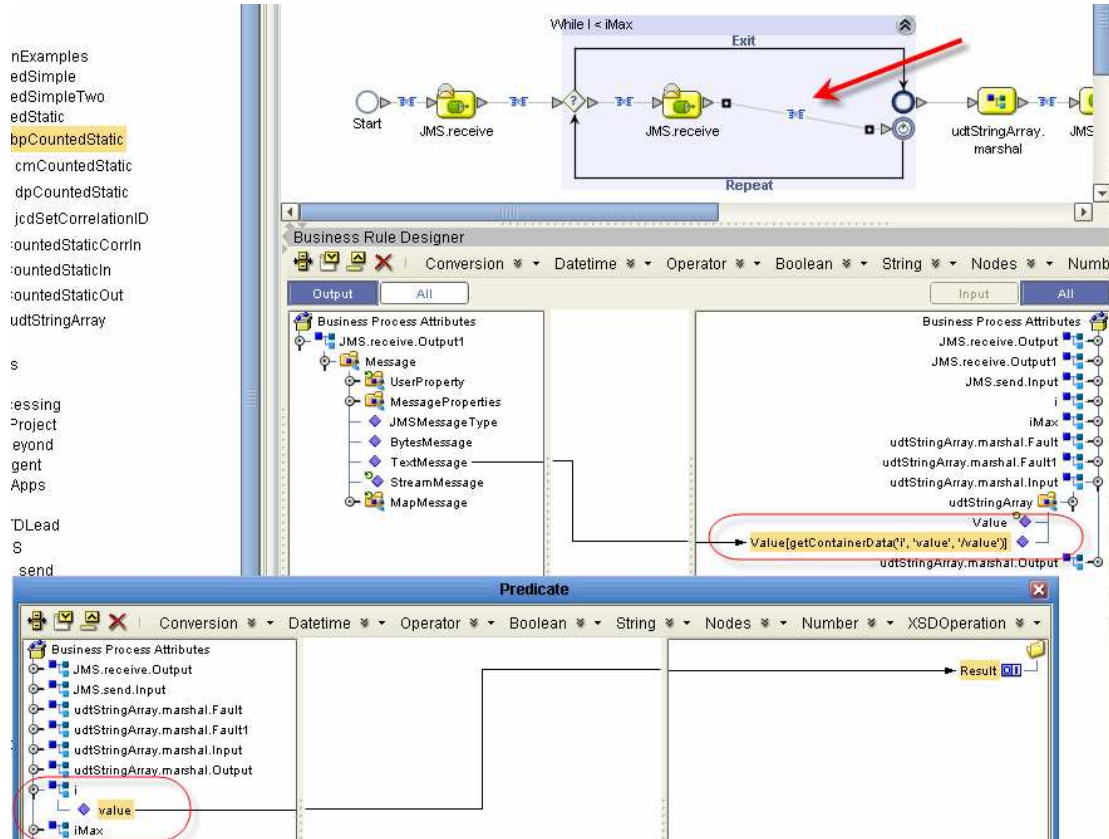


Figure 10 Populate "i'th" buffer.

Finally, we copy the output of the marshal service of the User-define OTD into the JMS Text Message and send it on its way.

Create a connectivity map, which will look exactly the same as in Example 1, create a deployment profile, build and deploy.

Note that the solution uses the very same Java Collaboration as that used in Exercise 1 to populate the JMS Header Property Correlation Id, see Figure 11.

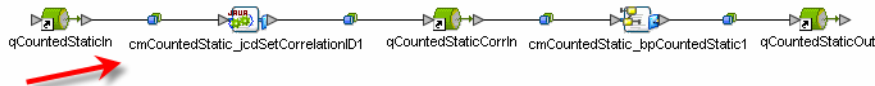


Figure 11 Connectivity Map

## Exercise the solution

Exercise the solution by submitting sample messages to the initial queue as follows:  
aa, bb, cc, bb, aa, cc, cc, bb, aa.

In the final queue you should see three messages, one containing three lines of cc, one containing three lines of bb and one containing three lines of aa.

## Summary

This solution is an example that contains all essential elements that any static counted correlation will have to have. By setting the value of the *iMax* variable one can collect any number of messages with the same correlation id. By modifying the way *iMax* is set, for example from an external property or from a property in the initial message, one can develop a dynamic counted solution.